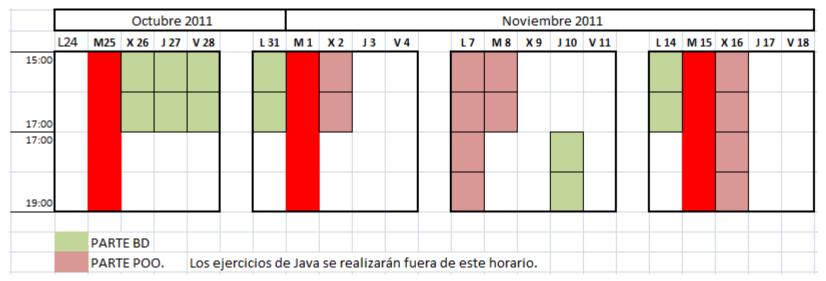
# MASTER EN MODELIZACIÓN MATEMÁTICA, ESTADÍSTICA Y COMPUTACIÓN 2011-2012

Curso: Bases de datos y programación orientada a objetos
Parte POO

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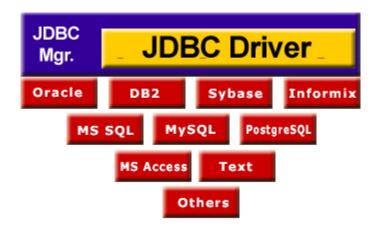


### **PREMISAS**

- 1) Es esencial asimilar lo que son clases y objetos
- 2) Se utilizará JAVA. Aprenderemos el núcleo del lenguaje y cómo ser autosuficientes con las librerías.
- 3) Nos centraremos en las capacidades de E/S y en la conexión a bases de datos.
- 4) Se presentará una aplicación web que acceda a la base de datos de MySQL.

## Bases de datos y Java

- \* Java y bases de datos
  - 1. Java necesita un modelo de persistencia para tener éxito real.
  - 2. Larga historia de Sun con bases de datos poco exitosas.
  - Dos bases de datos dominan: Oracle (comercial) y MySQL (libre).
  - 4. Sun compra MySQL (enero 2008).
  - 5. Oracle compra SUN (abril 2009) (ver dimensiones SUN /ORACLE).
- \* La importancia de las bases de datos en la economía mundial



## Top companies: Biggest FORTUNE

•	· · · · · ·		1	OITI OIT
BY MARKET VALUE BY EQUITY		BY EQUITY	BY EMPLOYEES	
Rank	Company		500 Rank	3/27/2009 (\$ millions)
1	Exxon Mobil		1	345,815.3
2	Wal-Mart Store	98	2	205,817.8
3	Microsoft		35	161,185.9
4	AT&T		8	153,226.0
5	Johnson & Joh	nnson	29	146,117.4
6	Procter & Gam	ble	20	142,350.3
7	Berkshire Hath	navvay	13	138,790.4
8	Chevron		3	138,114.1
9	International B	usiness Machines	14	126,319.0
10	General Electr	ic	5	113,841.4
11	Google		117	109,627.7
12	Coca-Cola		73	104,391.1
13	J.P. Morgan Ch	nase & Co.	16	102,967.1
14	Cisco Systems	S	57	98,937.4
15	Apple		71	95,155.7
16	Pfizer		46	94,703.6
17	Oracle		113	89,751.3
18	Verizon Comm	unications	17	86,978.3
19	Intel		61	85,766.0
20	PepsiCo		52	81,534.1
21	Hewlett-Packa	ird	9	79,879.1

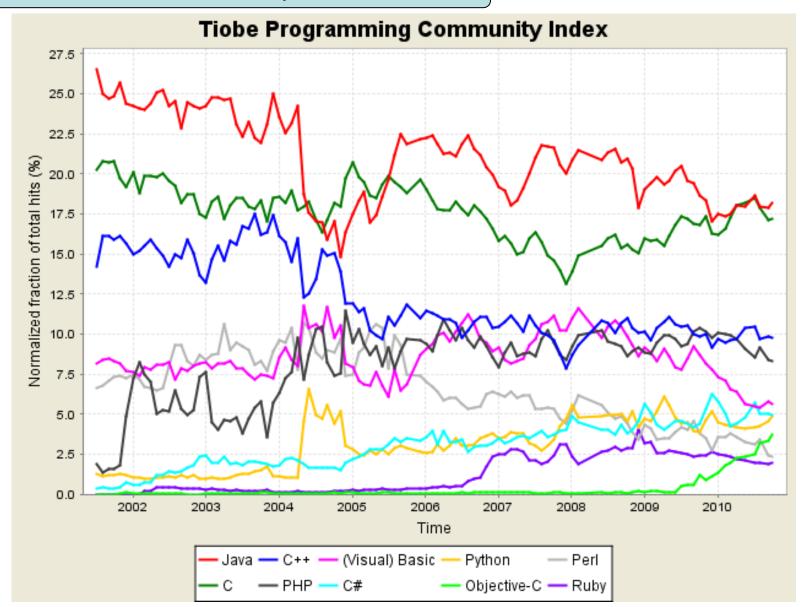


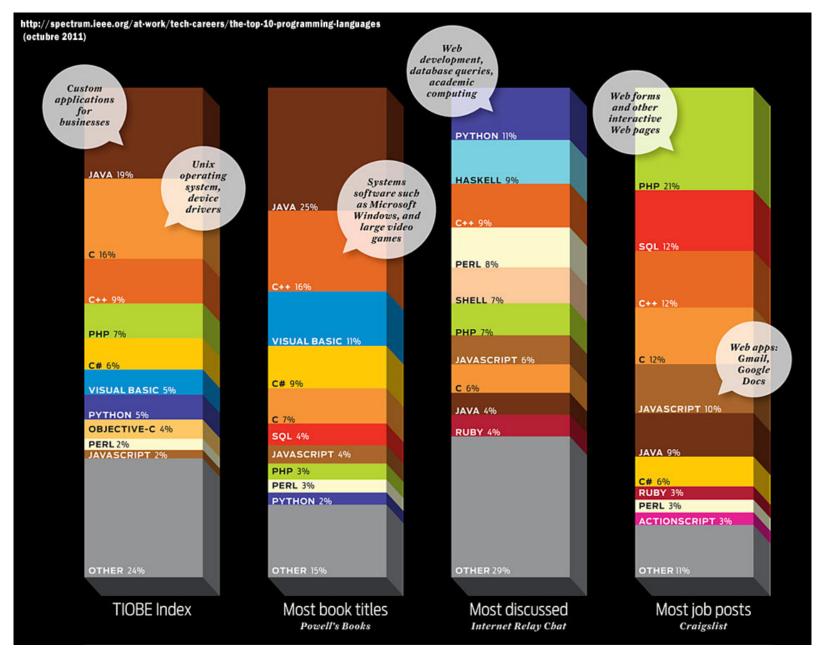
	Sun microsystems	ORACLE	
Last Sale \	\$ 8.10	\$ 21.42	
Change Net / %	0.13 ▼ 1.58%	0.10 🛆 0.47%	
Best Bid / Ask	NIA/ NIA	N/A / N/A	
1y Target Est:	\$ 9.50	\$ 25.50	
Today's High / Low	\$ 8.27 / \$ 8.04	\$ 21.58 / \$ 21.11	
Share Volume	9,430,093	22,995,164	
50 Day Avg. Daily Volume	17,066,912	35,356,817	
Previous Close \	\$ 8.23	\$ 21.32	
52 Wk High / Low	\$ 9.37 / \$ 2.595	\$ 22.95 / \$ 13.80	
Shares Outstanding	748,075,000	5,015,099,000	
Market Value	\$ 6,059,407,500	\$107,423,420,580	
P/E Ratio	NE	14.77	
Forward P/E (Ayr)	NE	14.02	
Earnings Per Share	\$-0.59	\$ 1.45	
Annualized Dividend	N/A	\$ 0.20	
Ex Dividend Date	N/A	Oct. 9, 2009	
Dividend Payment Date	N/A	Nov. 4, 2009	
Current Yield	\ N/A	0.94 %	
Beta	0.2	0.62	
NASDAQ Official Open Price:	\$ 8.25	\$ 21.18	
Date of NASDAQ Official Open Price:	Nov. 6, 2009	Nov. 6, 2009	
NASDAQ Official Close Price:	\$ 8.10	\$ 21.42	
Date of NASDAQ Official Close Price:	Nov. 6, 2009	Nov. 6, 2009	

➤ SUN ocupa el puesto 186



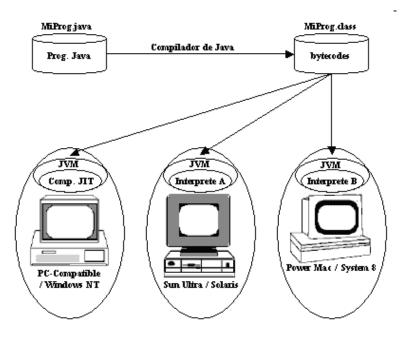
## Bases de datos y Java





# Antes de nada... la máquina virtual

## "Write Once, Run Anywhere"



### Proprietary/closed source implementations

- \* Hewlett-Packard's Java for HP-UX, OpenVMS, Tru64 and Reliant (Tandem) UNIX platforms
- \* J9 VM from IBM, for AIX, Linux, MVS, OS/400, Pocket PC, z/OS
- \* Mac OS Runtime for Java (MRJ) from Apple Inc.
- \* JRockit from BEA Systems acquired by Oracle Corporation
- \* Oracle JVM (also known as "JServer" and as "OJVM") from Oracle Corporation
- \* Microsoft Java Virtual Machine (MS JVM) from Microsoft
- \* PERC from Aonix is a real time Java for embedded
- \* JBed from Esmertec is an embedded Java with multimedia capabilities
- \* JBlend from Aplix is a Java ME implementation
- \* Excelsior JET (with AOT compiler)

### Lesser-known proprietary JVMs

- \* Blackdown Java (port of Sun JVM)
- \* CVM
- \* Gemstone Gemfire JVM modified for J2EE features
- \* Golden Code Development (EComStation and OS/2 port of Java RTE and SDK for J2SE v1.4.1 07)
- \* Tao Group's intent
- \* Novell, Inc.
- \* NSIcom CrE-ME
- \* HP ChaiVM and MicrochaiVM
- \* MicroJvm from Industrial Software Technology (running of wide rande of microcontrollers 8/16/32-bit)

### Free/open source implementations

- \* AegisVM
- \* JamVM
- \* Juice
- \* Mika VM

- \* Apache Harmony
- •Jaos \* JC
- JC \* Jupiter JVM
- \* Mysaifu JVM

- \* CACAO
- 1
- \* Jikes RVM \* JX (operating system)
- \* NanoVM

- \* IcedTea
- \* JNode \* JOP
- \* Kaffe
  - \* SableVM

- \* IKVM.NET \* Jamiga
  - î
- \* leJOS
- \* SuperWaba \* TinvVM
- \* JESSICA (Java-Enabled Single-System-Image Computing Architecture)
- \* Squawk virtual machine (Sun JVM for embedded system and small devices)
- \* Sun Microsystems' HotSpot
- \* VMkit of Low Level Virtual Machine
- \* Wonka VM
- \* Xam

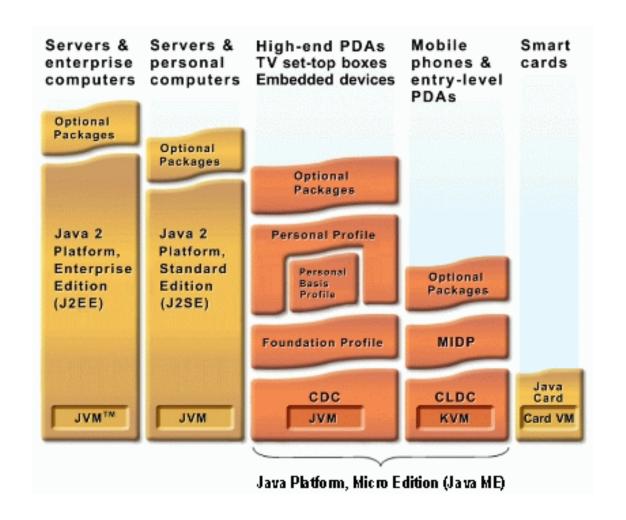


- •Una idea novedosa, pero no del todo: cierta similitud con los lenguajes con código intermedio.
- •Sí es novedoso el enfoque de emulador de máquina.
- Ventajas:
  - •se pueden incluir con facilidad técnicas que en un diseño hardware pueden resultar prohibitivas por su complejidad técnica,
  - •la posibilidad de evolución es mucho más sencilla al no requerir cambios de hardware
  - •permite utilizar las "plataformas" existentes sin implicar una ruptura con los sistemas actuales (existe la máquina real pero...).
- el diseño es público y la "implementación" es privada (especificaciones técnicas que debe complir toda JVM.).
  - •Distintos comportamientos en términos de velocidad y uso de memoria

# http://java.sun.com/javame/img/javame\_components.gif

# Antes de nada... JAVA ó JAVAS?

...y no confundir con JavaScript



Antes de nada...
Objetos

Una MÍNIMA idea de lo que es un "objeto" hasta que nos detengamos en ello...

Clase es a tipo como objeto es a variable

int var1;

Persona pepe;

var1 es una variable de tipo entero

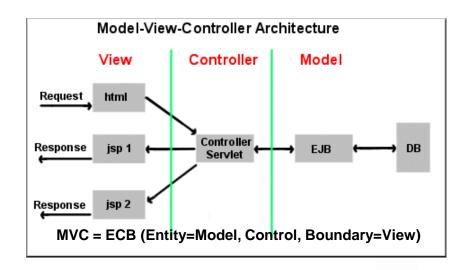
pepe es un objeto de clase persona

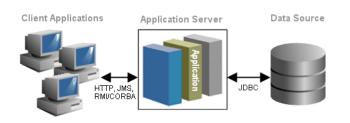
Una clase es un "tipo complejo"; una agrupación de variables (constantes), objetos, e incluso código que puede actuar sobre sus propios elementos u otros.

Un objeto es una cápsula (de memoria de ordenador) que tiene un "estado" (determinado por los valores de sus variables y el estado de sus objetos) así como un comportamiento (definido por el código que encierra).

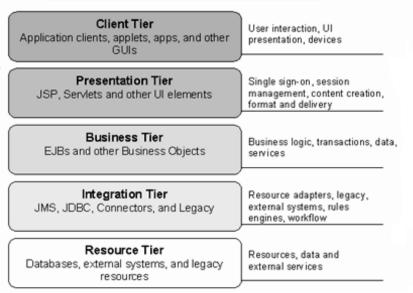


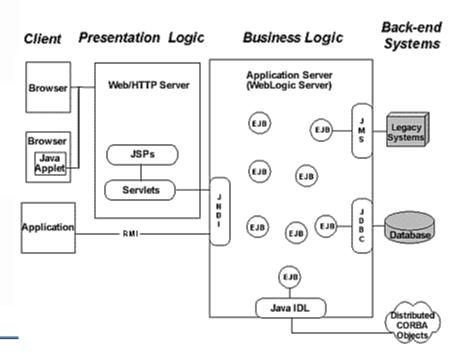
## Estructura de una aplicación: capas (tiers)





## Five Tier Model for logical separation of concerns







# MUY IMPORTANTE!

# http://download.oracle.com/javase/tutorial/

### Trails Covering the Basics

These trails are available in book form as The Java Tutorial, Fourth Edition. To buy this book, refer to the box to the right.

- Getting Started An introduction to Java technology and lessons on installing Java development software and using it to create a simple program.
- Learning the Java Language Lessons describing the essential concepts and features of the Java Programming Language.
- # Essential Java Classes Lessons on exceptions, basic input/output, concurrency, regular expressions, and the platform environment.
- Collections Lessons on using and extending the Java Collections Framework.
- Swing An introduction to the Swing GUI toolkit, with an overview of features and a visual catalog of components. See below for a more comprehensive tutorial on Swing.
- Deployment How to package applications and applets using JAR files, and deploy them using Java Web Start and Java Plug-in.
- Preparation for Java Programming Language Certification List of available training and tutorial resources.

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This trail is available in book form as The JFC Swing Tutorial. To buy this book, refer to the box to the right.

Creating a GUI with Swing — A comprehensive introduction to GUI creation on the Java platform.

### Specialized Trails and Lessons

These trails and lessons are only available as web pages.

- Custom Networking An introduction to the Java platform's powerful networking features.
- The Extension Mechanism How to make custom APIs available to all applications running on the Java platform.
- Full-Screen Exclusive Mode API How to write applications that more fully utilize the user's graphics hardware.
- Generics An enhancement to the type system that supports operations on objects of various types while providing compile-time type safety. Note that this lesson is for advanced users. The Java Language trail contains a Generics lesson that is suitable for beginners.
- Internationalization An introduction to designing software so that it can be easily be adapted (localized) to various languages and regions.
- JavaBeans The Java platform's component technology.
- JDBC Database Access Introduces an API for connectivity between the Java applications and a wide range of databases and a data sources.
- IMX— Java Management Extensions provides a standard way of managing resources such as applications, devices, and services.
- . INDI Java Naming and Directory Interface enables accessing the Naming and Directory Service such as DNS and LDAP.
- JAXP Introduces the Java API for XML Processing (JAXP) 1.4 technology.
- RMI The Remote Method Invocation API allows an object to invoke methods of an object running on another Java Virtual Machine.
- Reflection An API that represents ("reflects") the classes, interfaces, and objects in the current Java Virtual Machine.
- Security Java platform features that help protect applications from malicious software.
- Sound An API for playing sound data from applications.
- 2D Graphics How to display and print 2D graphics in applications.
- Sockets Direct Protocol How to enable the Sockets Direct Protocol to take advantage of InfiniBand.

# También importante

